

## 2006 – 2007 Small Game Forecast

<i>GMU</i>	<i>Gambel's Quail</i>	<i>Scaled Quail</i>	<i>Mearns' Quail</i>	<i>Cottontail</i>	<i>Tree Squirrel</i>	<i>Blue Grouse</i>	<i>Chukar Pheasant</i>	<i>Mourning Dove</i>	<i>White-winged Dove</i>	<i>Band-tailed Pigeon</i>
1				Good	Good	Fair		Fair		Fair
2A		Poor		Excellent				Poor		
2B		Poor		Good				Fair		
2C		Poor		Good				Poor		
3A				Good				Good		
3B				Good	Good			Poor		Fair
3C			Poor	Good	Good			Fair		Fair
4A				Good	Good			Fair		Fair
4B					Excellent			Good	Poor	Fair
5A				Fair	Good			Fair		Fair
5B				Good	Fair					
6A					Fair			Poor		Poor
6B	Fair			Good	Fair			Good		Fair
7				Fair	Fair			Good		
8	Poor			Fair	Poor			Fair		Poor
9				Fair	Fair					
10	Good			Excellent	Fair		Fair	Fair		Poor
11M*				Poor	Good					
12A				Excellent	Good	Good	Good	Good		Fair
12B				Excellent	Good		Good	Good		
13A				Excellent	Fair		Good	Good		Fair
13B	Good			Excellent				Good		
15A	Good			Good			Fair	Fair		
15B	Good			Fair				Fair		
15C	Good			Good				Fair		
15D	Good			Good				Fair		
16A	Good			Excellent				Fair		
16B	Fair			Fair				Fair	Fair	
17A	Fair/Good			Excellent	Good			Poor		Poor

17B	Good			Excellent	Good		Poor		Poor
18A	Good			Good			Good		
18B	Fair			Good			Poor	Poor	
19A	Fair/Good			Excellent			Good	Fair	
19B	Fair			Good			Good		
20A	Fair			Fair	Fair		Fair		Fair
20B	Fair			Fair/Good	Fair		Fair	Poor	Fair
20C	Fair			Good			Good	Fair	
21	Fair/Good			Good	Poor		Fair	Fair	
22	Fair/Good			Good/Excellent	Poor		Fair	Fair	Fair
23	Fair			Good/Excellent	Good		Fair	Fair	Fair/Good
24A	Fair	Poor		Good/Excellent	Fair		Fair		Fair
24B	Fair			Good/Excellent			Fair/Good	Fair	
25M***	Fair/Good			Good			Good	Good	
26M***	Fair/Good			Good/Excellent			Good	Good	
27N	Fair	Fair	Fair	Excellent	Excellent	Fair	Poor	Poor	Fair
27S	Fair	Fair	Fair	Excellent	Fair		Poor	Poor	Fair
28	Fair	Poor		Fair			Good	Poor	
29	Fair	Fair	Fair	Excellent	Good		Excellent	Excellent	Fair
30A	Fair	Fair	Fair	Excellent	Fair		Excellent	Excellent	
30B	Fair	Fair	Fair	Excellent			Excellent	Excellent	
31	Fair	Fair	Fair	Good	Good		Fair	Poor	Fair
32	Fair/Good		Fair	Good			Fair/Good	Poor	Fair
33	Poor/Fair	Poor	Poor/Fair	Good	Fair		Fair	Poor/Fair	Fair
34A	Poor	Poor	Good	Good			Fair	Poor	Poor/Fair
34B	Poor	Poor	Good	Good			Fair	Poor	Poor/Fair
35A	Poor		Good	Good			Fair	Poor	Poor/Fair
35B	Poor		Good	Good			Fair	Poor	Poor/Fair
36A	Poor	Poor		Fair			Good	Poor	
36B	Poor		Poor/Fair	Fair			Fair	Fair	
36C	Poor	Poor	Poor	Fair			Fair		
37A	Fair			Fair			Fair	Fair	
37B	Fair	Poor		Good			Good	Good	

38M**	Good	Good	Fair	Fair
39	Good	Excellent	Good	Good
40A	Good	Excellent	Good	Good
40B	Good	Excellent	Good	Good
41	Fair	Fair	Good	Good
42	Fair/Good	Fair/Good	Fair/Good	Fair
43A	Good	Good	Good	Good
43B	Good	Good	Good	Good
44A	Fair/Good	Fair/Excellent	Fair/Excellent	Fair/Good
44B	Good	Excellent	Excellent	Good
45A	Good	Good	Good	Good
45B	Good	Good	Good	Good
45C	Good	Good	Good	Good
46A	Good	Good	Good	Good
47M***	Good	Excellent	Good	Good

Units listed in red are Metro Units. All have Limited Weapons Restrictions. Hunters should take special precautions and carefully review and know all pertaining regulations (including local city ordinances) before they choose to hunt in these Game Management Units.

\* Formerly GMU 7M.

\*\* Formerly GMU 37M.

\*\*\* Formerly GMUs 39M and 42M. 25M, 26M, and 47M have been created for the Phoenix metro area, including the area surrounding Casa Grande.

For 47M only - the majority of the unit is within city limits. Discharge of any firearm in this area may be limited by local city ordinance. Hunters will need to take great care to discharge any firearm more than 1/4 mi from residences. To reduce the risk of conflicts, hunters are encouraged to hunt in other Game Management Units.